

Algorithmic Complexity


[Zurek(1989)]


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Proseminar *The Role of Information in Statistical Mechanics*,
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May 25, 2009

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Outline

- 1 References
- 2 Reminder of statistical entropy and motivation
- 3 Algorithmic randomness
 - Example
- 4 Algorithmic randomness and statistical entropy
 - Results from information and coding theory
 - Estimate average algorithmic randomness
- 5 Physical entropy
 - Motivation
 - Definition
 - Extraction of work by an IGUS
 - “The demon’s version of thermodynamics”
- 6 Summary

Reminder of statistical entropy and motivation

Entropy in statistical mechanics

Gibbs entropy^a

$$H = -k_B \sum_i p_i \log p_i \quad \text{or} \quad H = - \sum_i p_i \log_2 p_i$$

Boltzmann formula (for W equiprobable states): $H = \log_2 W$

von Neumann entropy: $H = -\text{Tr} \rho \ln \rho$

^aformula depends on “choice of units”

Entropy in information theory

Shannon entropy (characterized by few mathematical properties)

$$H = - \sum_i p_i \log_2 p_i$$

Motivation

Statistical entropy requires specification of an ensemble and a probability distribution!

Question: What is the entropy of a single, definite microstate?

- Use algorithmic randomness to define it.
-
- Study its properties.
 - Try to unify statistical and algorithmic entropy.

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The configuration of a system can be specified by a binary string.
→ What is the (algorithmic) complexity of such a string?

Example

- 010101010101 is algorithmically simple
- 100010111000 is algorithmically random
- However, the leading bits of a binary representation of $\sqrt{2}$ are rather simple.

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Definition (Algorithmic randomness)

Let s be a binary string and U a universal Turing machine. The *algorithmic randomness of s* , $K(s)$, is the length $|s^*|$ of the shortest program s^* , executable by U , that has the following properties:

- i) s^* terminates (after finite time)
- ii) s^* is self-delimiting (contains its length)
- iii) after the execution of s^* the output band contains nothing but s

Definition

A computer/Turing machine U is said to be *universal* iff for every other computer C there exists a prefix τ_C so that $U(\tau_C p) = C(p)$ for all programs p which can be executed by C .

First remarks concerning algorithmic randomness

- Most binary strings s are *algorithmically random* ($K(s) \approx |s|$).
- Binary representations of *random* integers i :

$$K(i) \approx \log_2 i + \mathcal{O}(1)$$

Example (Boltzmann Gas)

- Ideal gas in D -dimensional container of fixed volume V
- N indistinguishable particles at temperature T
- Partition phase space into equally sized, rectangular, paraxial cells of dimensions $\Delta_V = \Delta_x^D$ and Δ_p .
- $E = \frac{1}{2}k_B T$ per degree of freedom $\Rightarrow p_i = \sqrt{mk_B T}$

Number of grid vertices:

$$C \approx \left(\frac{V}{\Delta_V} \right) \left(\frac{\sqrt{mk_B T}}{\Delta_p} \right)^D$$

Total number of distinguishable configurations:

$$\Omega = \frac{C^N}{N!}$$

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Algorithmic randomness of a typical configuration ¹:

$$K \approx \log_2(\Omega) + \mathcal{O}(1) = N \left(\log_2 \left(\frac{V}{\sqrt[N]{N!} \Delta_V} \right) + \frac{D}{2} \log_2 \frac{mk_B T}{\Delta_p^2} \right) + \mathcal{O}(1)$$

$$\stackrel{\text{Stirling, big } N}{\approx} N \left(\log_2 \left(\frac{V}{N \Delta_V} \right) + \frac{D}{2} \log_2 \frac{mk_B T}{\Delta_p^2} \right) + \mathcal{O}(N) + \mathcal{O}(1)$$

$$\stackrel{\text{huge } N}{\approx} N \left(\log_2 \left(\frac{V}{N \Delta_V} \right) + \frac{D}{2} \log_2 \frac{mk_B T}{\Delta_p^2} \right) + \mathcal{O}(1)$$

Consistent with the Sackur-Tetrode equation!

¹Stirling's formula: $\log N! \approx N \log N - N$

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Algorithmic randomness and statistical entropy

What do we want to do?

We have:

$\langle K \rangle_{\mathcal{E}}$ (average algorithmic randomness)

$H(\mathcal{E})$ (Shannon entropy)

How are these two quantities related to each other?

Results from information and coding theory

Coding theory

Efficiently encode symbols $\{s_k\}$, occurring with probabilities p_k , using code words $\{\tilde{s}_k\}$ (composed of an alphabet, here $\{0, 1\}$).

Measure of efficiency: $\mathcal{L} = \langle |\tilde{s}_k| \rangle = \sum_i p_i |\tilde{s}_i|$

Definitions

<i>Unique decodability</i>	Mapping "sequence of symbols" \mapsto "sequence of code words" is injective.
<i>Instantaneous code</i>	Each symbol can be decoded immediately after reception.
<i>Prefix-free code</i>	No code word is prefix to any other code word ^a .

^aimplies *instantaneous code*

Example

$s_1 \rightarrow 0, s_2 \rightarrow 1, s_3 \rightarrow 00, s_4 \rightarrow 11$ not uniquely decodable

$s_1 \rightarrow 0, s_2 \rightarrow 01, s_3 \rightarrow 011, s_4 \rightarrow 111$ uniquely dec. , not instantaneous ^a

$s_1 \rightarrow 0, s_2 \rightarrow 10, s_3 \rightarrow 110, s_4 \rightarrow 111$ instantaneous, prefix-free

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Theorem (Kraft's inequality)

Every uniquely decodable code (not necessarily finite number of symbols) that uses an alphabet consisting of q letters satisfies the inequality

$$\sum_i q^{-l_i} \leq 1$$

Conversely, for every given set of code word lengths $\{l_i\}$ which satisfy the preceding inequality there exists a (even prefix-free) code.

Shannon coding

Shannon coding is defined (up to permutations of code words of equal length) by $l_k = \lceil -\log_2 p_k \rceil$ and can be generated as shown in the proof of the converse of Kraft's inequality.

\tilde{s}_k can be generated by knowing only the symbols/probabilities with $l_i \leq l_k$.

Theorem (Shannon's source coding theorem)

For every decipherable (uniquely decodable) code with word lengths l_k which encodes symbols s_k occurring with probabilities p_k :

$$H = - \sum_k p_k \log_2 p_k \leq \sum_k p_k l_k = \mathcal{L}$$

If the code is optimal (minimizes the expected word length \mathcal{L}):

$$H \leq \mathcal{L} \leq H + 1 \quad .$$

Definition

The *algorithmic information content* of an ensemble \mathcal{E} consisting of states s_k with probabilities p_k , $K(\mathcal{E})$, is the length of the shortest program \mathcal{E}^* for a universal Turing machine which is able to enumerate the states s_k —each of them up to a given precision—along with the values of p_k (up to a given precision).

The output of \mathcal{E}^* has to be *weakly sorted*: for every $\delta > 0$ there should exist a finite number of steps N_δ after which \mathcal{E}^* has listed all states with probabilities $p_k > \delta$.

Definition

An ensemble \mathcal{E} is called *thermodynamic* if $K(\mathcal{E}) \lll H(\mathcal{E})$, where H is the statistical entropy.

Theorem (Ensemble averages of algorithmic randomness)

The ensemble average of the algorithmic randomness for an ensemble \mathcal{E} , $\langle K \rangle_{\mathcal{E}}$, is bounded from below and from above in terms of the statistical entropy of the ensemble $H(\mathcal{E})$ and the algorithmic information content of the ensemble specification $K(\mathcal{E})$ according to the following inequality.

$$H(\mathcal{E}) \leq \langle K \rangle_{\mathcal{E}} \leq H(\mathcal{E}) + K(\mathcal{E}) + O(1)$$

Proof.

Blackboard.



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$$H(\mathcal{E}) \leq \langle K \rangle_{\mathcal{E}} \leq H(\mathcal{E}) + K(\mathcal{E}) + O(1)$$

Proof.

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Corollary

If \mathcal{E} is a thermodynamic ensemble ($K(\mathcal{E}) \lll H(\mathcal{E})$), the preceding theorem yields

$$\langle K \rangle_{\mathcal{E}} \approx H(\mathcal{E})$$

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Physical entropy, Motivation

Consider a thermodynamic engine and an IGUS (information gathering and using system) that is able to

- 1 perform measurements
- 2 perform computations using the measurement results
- 3 optimize the operation of the engine

This model is inspired by Szilard's engine [Szilard(1928)].

Definition

Physical entropy is the sum of the missing information and the size of the most concise record containing the data d known about a system:

$$\mathcal{S}_d = H_d + K(d)$$

Where, for a system which can be found in states $\{s_k\}$ with respective probabilities $\{p_k\}$, $H(d)$ is given by the conditional Shannon entropy:

$$H_d = - \sum_k p_{k|d} \log_2 p_{k|d}$$

Definition (*Physical entropy*)

sum of missing information and complexity of known data d :

$$S_d = H_d + K(d), \quad H_d = - \sum_k p_{k|d} \log_2 p_{k|d}$$

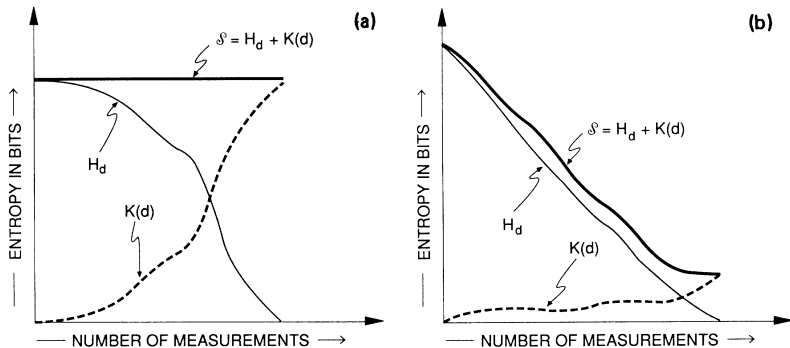


Figure: [Zurek(1989)], fig. 2

Extraction of work by an IGUS

Show that IGUS cannot extract any work in average.

Calculate average value of \mathcal{S}_d for an ensemble \mathcal{E} , applying the preceding theorem to the ensemble ' \mathcal{E} restricted by fixing d ' ($\mathcal{E}|d$):

$$\begin{aligned} \langle \mathcal{S}_d \rangle_d &= \sum_d p_d (H_d + K(d)) \\ &\geq \sum_d p_d \langle K \rangle_{\mathcal{E}|d} = \sum_{k,d} p_d p_{k|d} K(s_k) = \sum_k p_k K(s_k) = \langle K \rangle_{\mathcal{E}} \end{aligned}$$

And:

$$\begin{aligned} \langle \mathcal{S}_d \rangle_d &= \sum_d p_d (H_d + K(d)) \leq \sum_d p_d (\langle K \rangle_{\mathcal{E}|d} + K(d)) \\ &= \sum_{k,d} p_d p_{k|d} K(s_k) + \sum_d p_d K(d) = \langle K \rangle_{\mathcal{E}} + \langle K(d) \rangle_d \end{aligned}$$

According to [Zurek(1989)], the first inequality is in fact approximately an equality.

“The demon’s version of thermodynamics”

Try to justify the term “entropy” in “physical entropy”.

Thermodynamics

Thermodynamic entropy S defined by:

$$dU = -\delta W + \delta Q$$

$$\delta Q = T dS$$

(δW work done by the system, δQ heat transferred to the system, U internal energy, T temperature)

Show that physical entropy S satisfies

$$\Delta W = T \Delta S \quad .$$

(Assume $dU = 0$ and $T = \text{const.}$ for simplicity)

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(Assume $dU = 0$ and $T = \text{const.}$ for simplicity)

- Consider a transition of the system from state s_i to state s_f in the presence of an demon-type observer (IGUS)—think of Szilard’s engine.
- Assume IGUS operates at temperature T .
- Assume that the demon always keeps its memory record about the state of the system (r) up-to-date.
- Initially, $r = r_i$. After the transition, $r = r_f$.

Energy the demon can gain due to the change of (statistical) entropy:

$$\Delta W^+ = T(H_f - H_i)$$

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Landauer's principle [Landauer(1961)]

The erasure of 1 bit of information requires an energy of at least $k_B T \ln 2$. This is equal to T in the presented treatment.

What is ΔW^- ? (What is the minimum number of bits that have to be erased when updating r_i with r_f ?)

The substitution of r with r^* (assuming r^* is known) can be achieved by reversible computation (see [Bennett(1973)]):

$$(r, r^*) \xrightarrow{\text{rev.}} (r, r) \xrightarrow{\text{rev.}} (r, 0) \xrightarrow[1^{\text{st}} \text{ calc., rev.}]{\text{backtrack}} (r^*, 0)$$

Assuming mapping $r_i \mapsto r_f$ (operating procedure of the engine) is "hard-coded" into IGUS:

$$K(r_i, r_f) = K(r_i)$$

$$K(r_i, r_f) = K(r_f) + K(r_i|r_f^*) \quad . \quad (\text{note: } r_f^* \text{ is self-delimiting})$$

- $r_i \rightarrow r_f^* r_{i|f^*}^*$ reversible ($r_{i|f^*}^*$: min. program to calc. r_i given r_f^*).

- $r_f^* r_{i|f^*}^* \rightarrow r_f \underbrace{r_{i|f^*}^*}$ reversible

needs to be erased

has minimal length

- Minimal thermodyn. cost of memory update:

$$\Delta W^- = |r_{i|f^*}^*| = K(r_i|r_f^*) = K(r_i) - K(r_f)$$

Joint information satisfies:

$$K(s, t) \leq K(s) + K(t) + \mathcal{O}(1)$$

Definition of conditional information:

$$K(s, t) = K(t) + K(s|(t, K(t))) + \mathcal{O}(1)$$

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Theorem

The maximal work gained by an engine coupled with a computerized demon, which can perform measurements and control the operation of the engine is no more than

$$\Delta W = \Delta W^+ - \Delta W^- = T(H_f - H_i - K(r_i) + K(r_f)) = T(\mathcal{S}_f - \mathcal{S}_i)$$

Summary

- Boltzmann-Gibbs-Shannon entropy (statistical entropy)
 - objective for a given ensemble
 - requires probability distribution
 - relatively easy to calculate
 - successful/proven in most applications
 - limit of physical entropy in case of full ignorance
- Algorithmic entropy (algorithmic randomness)
 - objective
 - defined for a single, definite microstate
 - difficult to calculate, relatively easy to estimate
 - limit of physical entropy in case of complete knowledge
- Physical entropy
 - observer-dependent
 - allows formulation of thermodynamics in the presence of a demon-type observer
 - enables to monitor efficiency of a demon after each single cycle of the engine
 - compatible with statistical and algorithmic entropy!

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